

## // Creating dicts

```

{"key": value}      # literal
{}                 # empty dict
dict()            # empty dict
dict(key=value)    # keyword args
dict(zip(keys, vals)) # from two lists
d["key"] = value   # add or update

```

## // Reading values

```

d["key"]           # KeyError if missing
d.get("key")       # None if missing
d.get("key", default) # default if missing
"key" in d         # True if key exists
"key" not in d     # True if missing

```

## // Modifying

```

d["key"] = value   # add or update
d.update(other)    # merge dict in
d.update(key=value) # keyword update
d.setdefault("k", v) # add if missing
d.pop("key")       # remove, return val
d.pop("key", default) # safe remove
d.popitem()       # remove last pair
d.clear()         # empty the dict

```

## // Inspecting

```

len(d)            # number of pairs
d.keys()          # view of all keys
d.values()        # view of all values
d.items()         # view of all pairs
val in d.values() # check a value
d.copy()          # independent copy

```

## // Iterating

```

for key in d:      # keys only
for key in d.keys(): # explicit
for val in d.values(): # values only
for k, v in d.items(): # pairs – most common

```

## // Nested dicts

```

roster = {
    "Raven": {"score": 85, "active": True},
    "Wolf":  {"score": 74, "active": False}
}
roster["Raven"]           # inner dict
roster["Raven"]["score"] # inner value

for name, data in roster.items():
    print(name, data["score"])

```

## // Safe access patterns

```

# check before lookup
if "key" in d:
    print(d["key"])

# get with default
d.get("key", "fallback")

# safe pop
d.pop("key", None)

# safe outer + inner
d.get("outer", {}).get("inner")

```

## // Common mistakes

```

d["missing"]           # KeyError – use get()
d = d.update({...})    # None – don't assign
backup = d             # same dict – use .copy()
x in d                 # keys only – use .values()
{"k":1, "k":2}         # last wins, no error
del d[k] in loop       # RuntimeError – new dict
d.pop("k")             # KeyError – add default
{}                    # dict – use set() for set

```